$Karol\ Kozlowski, {\tt Linux\ engineer/programmer}$

PERSONAL DATA

Date of Birth	10th August 1984, Wroclaw, Poland
Address	Tadeusza Kościuszki 142 c/22, 50-439 Wrocław, POLAND
Phone	$+48\ 509\ 386\ 374$
EMAIL	karol.z.kozlowski@gmail.com

SUMMARY

I am an experienced Linux system engineer and software developer proficient in creating and maintaining complex solutions. My skills include experience with database systems, continuous integration, deployment automation, configuration management and source code control. I have been working in medium and large teams as well as a standalone developer and build manager.

WORK HISTORY

09/2022 - 02/2023	Protocol Labs, DevOps Engineer - IPFS gateway
	Building, growing, maintaining and providing guidance on running ipfs and ipfs-cluster at scale with an emphasis on providing a reliable, scaleable and fast gateway service at ipfs.io .
03/2019 - 09/2022	UBS BSC Poland - Investment Banking , IT Software Engineer (AD)
	Cloud engineering team: enabling container-based deployments using VMware Tanzu and AKS. Automating infrastructure deployments with Terraform (IaC). Supporting public cloud migra- tion (Azure).
03/2018 - $02/2019$	BNY Mellon Poland , Specialist Systems Engineer / Programmer (VP)
	Developing internal container-based deployment platform using HashiStack (Nomad + Consul + Vault, Terraform). Improving team's SDLC with automated CI/CD processes. Supporting, refining and improving the deployment and performance of core products as a member of Site Reliability Engineering team. Working closely with the developers and operations teams to provide expertise in root cause analysis or develop automation allowing for self-healing of services.
02/2016 - $02/2018$	UBS BSC Poland - Infrastructure & Security Eng. , Linux Systems Engineer (AO)
	Developing internal operating system release based on the RHEL. Responsible for rating, testing and delivering security advisories to internal customers. Building and testing Solarflare driver and software stack for bank-wide usage. Developing internal tools supporting continuous testing, integration and delivery of various system components.
03/2012 - 01/2016	HERE, a Nokia company, Senior Systems Engineer
	Working using DevOps approach to develop automated deployment and configuration platform - a highly available solution to control thousand nodes around the world. Continuous integration and testing of Puppet manifests. Developing in-house solution for package ingestion and distri- bution (REST). Designing and developing AWS integration tools as well as planning on-prem to cloud migration.
03/2008 - 03/2012	Tieto Poland, Software Engineer
	Linux system administrator and developer for high-load positioning SUPL protocol service. Build management, integration, design, development and system testing.

Education & Courses

2015	Advanced Architecting on AWS
2010	Advanced MySQL Administration
2003 - 2008	Master of Science in Electroncs and Telecommunication
	Wroclaw University of Technology, Faculty of Electronics
1999 - 2003	High School No. I in Wrocław
	$profile\ with\ extended\ natural\ sciences\ and\ information\ technology$

PROFESSIONAL SKILLS

- programming languages: Python, Ruby, Perl, bash
- continuous integration: GitLab CI, Jenkins, TeamCity, Cruise Control, Rake
- configuration management: Puppet, RedHat Satellite
- orchestration: Ansible
- databases: MySQL, SQLite, CouchDB, Postgress
- development tools: Vim, GNU toolchain, gdb, valgrind, strace, VSCode
- software configuration management: Git, Subversion, Telologic Synergy
- operating systems: RedHat, CentOS, Debian, Gentoo, Arch
- packaging: RPM, gem, puppet forge, ansible galaxy
- virtualized environments: AWS, Azure, Xen, KVM, OpenVZ, VMWare, Mesos
- containerized environments: LXC, Docker, Kubernetes, Marathon, Nomad
- other skills: LVM, multipath, industrial automation, good knowledge of international IP law and LATEX;)

LANGUAGES

Polish native

English full professional proficiency

German elementary proficiency

PERSONAL INTERESTS

- Music
- Electronics
- Additive manufacturing

